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Computer Science: An Overview uses broad coverage and clear exposition to present a complete picture of the dynamic computer science field. Accessible to

students from all backgrounds, Glenn Brookshear uses a language-independent context to encourage the development of a practical, realistic understanding of the field. An overview of each of the important areas of Computer Science (e.g. Networking, OS, Computer Architecture, Algorithms) provides students with a

general level of proficiency for future courses. The Eleventh Edition features two new contributing authors (David Smith – Indiana University of PA; Dennis Brylow – Marquette University), new, modern examples, and updated coverage based on current technology.

For the Introduction to Computer Science course. A broad exploration of computer science-with the depth needed to understand concepts Computer Science: An Overview provides a bottom-up, concrete-to-abstract foundation that students can build upon to see the relevance and interrelationships of future

computer science courses. Its comprehensive coverage and clear language are accessible to students from all backgrounds, encouraging a practical and realistic understanding. More than 1,000 questions and exercises, Chapter Review Problems, and Social Issues questions reinforce core concepts. The

13th Edition continues its focus on Python to provide programming tools for exploration and experimentation. A new full-color design reflects the use of color in most modern programming interfaces to aid the programmer's understanding of code. Syntax coloring is now used more effectively for clarifying code and

pseudocode segments in the text, and many figures and diagrams are now rendered more descriptively.

This student-friendly textbook encourages the development of programming skills through active practice by focusing on exercises that support hands-on learning.

The Python Workbook provides a compendium of 186 exercises, spanning a variety of academic disciplines and everyday situations. Solutions to selected exercises are also provided, supported by brief annotations that explain the technique used to solve the problem, or highlight a specific point of Python

syntax. This enhanced new edition has been thoroughly updated and expanded with additional exercises, along with concise introductions that outline the core concepts needed to solve them. The exercises and solutions require no prior background knowledge, beyond the material covered in a typical introductory

Python programming course. Features: uses an accessible writing style and easy-to-follow structure; includes a mixture of classic exercises from the fields of computer science and mathematics, along with exercises that connect to other academic disciplines; presents the solutions to approximately half of the

exercises; provides annotations alongside the solutions, which explain the approach taken to solve the problem and relevant aspects of Python syntax; offers a variety of exercises of different lengths and difficulties; contains exercises that encourage the development of programming skills using if statements,

loops, basic functions, lists, dictionaries, files, and recursive functions.

Undergraduate students enrolled in their first programming course and wishing to enhance their programming abilities will find the exercises and solutions provided in this book to be ideal for their needs.

Discusses most ideas behind a computer in a simple and straightforward manner. The book is also useful to computer enthusiasts who wish to gain fundamental knowledge of computers.

Computer Science: An Overview truly lives up to its title, providing an

introduction to the entire computer science discipline. This broad coverage, combined with clear explanations, has made it the leading textbook for the beadth-first/CS0 course. The text is unique in that it avoids presenting topics from the perspective of any particular programming language. Moreover, the text communicates the

dynamics of computer science by presenting topics in a historical perspective in which past developments, the current state of the art, and directions of research are discussed. The result is a balanced, realistic picture of computer science, including such topics as programming languages, operating

systems, algorithms, software engineering, networking, database design, artificial intelligence, and machine architecture. This seventh edition has been thoroughly updated to discuss important trends in such areas as networking and the Internet, software engineering, and artificial intelligence. Topics added include open-

source development, associative memory, XML, and C#. Thought-provoking discussions of ethical and legal issues revolving around computing are integrated into each chapter rather than being presented as separate, isolated topics.

Introduction to Computer Science

Computer Science: An Overview, Ninth Edition J. Glenn Brookshear, "Marquette University" Do you want your students to gain a fundamental understanding of the field of computer science? Would you like them to be excited by the opportunities computing presents for further studies and future careers? "Computer Science: An

Overview "delivers a foundational framework of what computer science is all about. Each topic is presented with a historical perspective, its current state, and its future potential, as well as ethical issues for students to consider. This balanced, realistic picture helps students see that their future success depends on a

solid overview in the rapidly changing field of computer science. Features: A language-independent introduction to computer science that uses C#, C]+, and JavaTM as example languages. More than 1,000 Questions/Exercises, Chapter Review Problems, and Social Issues questions that give students the

opportunity to apply the concepts as they learn them. Discussion of ethical and legal aspects of areas such as Internet security, software engineering, and database technology that brings to light the things students should know to be safe and responsible users of technology. A Companion Website that includes practical

exploration of topics from the text, software simulators, and more. Available at aw.com/brookshear. Check the front of the book for the access code that opens up the Companion Website and the valuable student resources for this book. Six-month access is included with all new books.

In the 1990's it was realized that quantum physics has some spectacular applications in computer science. This book is a concise introduction to quantum computation, developing the basic elements of this new branch of computational theory without assuming any background in physics. It begins with

an introduction to the quantum theory from a computer-science perspective. It illustrates the quantum-computational approach with several elementary examples of quantum speed-up, before moving to the major applications: Shor's factoring algorithm, Grover's search algorithm, and quantum error correction.

The book is intended primarily for computer scientists who know nothing about quantum theory, but will also be of interest to physicists who want to learn the theory of quantum computation, and philosophers of science interested in quantum foundational issues. It evolved during six years of teaching the subject to

undergraduates and graduate students in computer science, mathematics, engineering, and physics, at Cornell University.

Discusses most ideas behind a computer in a simple and straightforward manner. The book is also useful to computer enthusiasts

who wish to gain fundamental knowledge of computers.

Sharpen your coding skills by exploring established computer science problems! Classic Computer Science Problems in Java challenges you with time-tested scenarios and algorithms. Summary

Sharpen your coding skills by exploring established computer science problems! Classic Computer Science Problems in Java challenges you with time-tested scenarios and algorithms. You'll work through a series of exercises based in computer science fundamentals that are designed to improve your software

development abilities, improve your understanding of artificial intelligence, and even prepare you to ace an interview. As you work through examples in search, clustering, graphs, and more, you'll remember important things you've forgotten and discover classic solutions to your "new" problems! Purchase of the

print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Whatever software development problem you're facing, odds are someone has already uncovered a solution. This book collects the most useful solutions devised, guiding you through a variety of

challenges and tried-and-true problem-solving techniques. The principles and algorithms presented here are guaranteed to save you countless hours in project after project. About the book Classic Computer Science Problems in Java is a master class in computer programming designed around 55 exercises that have been used in

computer science classrooms for years. You'll work through hands-on examples as you explore core algorithms, constraint problems, AI applications, and much more. What's inside Recursion, memoization, and bit manipulation Search, graph, and genetic algorithms Constraint-satisfaction problems K-means clustering,

neural networks, and adversarial search About the reader For intermediate Java programmers. About the author David Kopec is an assistant professor of Computer Science and Innovation at Champlain College in Burlington, Vermont. Table of Contents 1 Small problems 2 Search problems 3 Constraint-

satisfaction problems 4 Graph problems 5 Genetic algorithms 6 K-means clustering 7 Fairly simple neural networks 8 Adversarial search 9 Miscellaneous problems 10 Interview with Brian Goetz

While information technology continues to play a vital role in every aspect of our

lives, there is a greater need for the security and protection of this information. Ensuring the trustworthiness and integrity is important in order for data to be used appropriately. Privacy Solutions and Security Frameworks in Information Protection explores the areas of concern in guaranteeing the security and privacy of

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data and related technologies. This reference source includes a range of topics in information security and privacy provided for a diverse readership ranging from academic and professional researchers to industry practitioners.

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